

## GROUP

Tournament

Number

Name + Rank		1	2	3	4	5	6	WINS	Direct Comparison	Iterative Direct Comparison	PLACE
	1										
	2										
	3										
	4										
	5										
	6										

Round	Pairing		
I	1-6	2-5	3-4
II	1-5	6-4	2-3
III	1-4	5-3	6-2
IV	1-3	4-2	5-6
V	1-2	3-6	4-5

The pairing means that player 1 keeps his chair. In round I, the players sit in clockwise order. After each round, players 2 to 6 move clockwise. If player 6 is a Bye, it also moves clockwise.

### Always apply the pairing!

Thereby all games are completed in V rounds. In every round, wait for your opponent according to the pairing. If, in the current round, your opponent is a Bye, do not play anybody else so that the other players also apply the pairing.

### Qualification from groups to KO:

All places 1.

All places 2 unless the maximum number of KO players exceeds \_\_\_\_\_ or half the number of participants.  
a power of 2

Order of all-groups, global tiebreakers to fill a power of 2 KO players:

1. Wins not against predetermined Byes.
2. Place.
3. Smaller number of players sharing the place.
4. Higher rank.
5. Random.